



LOCAL SERVER SOLUTION

PRIVACY. SECURITY. SUPPORT

Privacy

Hosting on your own server means bandwidth, disk space, and access privileges are solely under your control

Security

Build a secure infrastructure with centralized control and simplified management

Support

You are always just one call away from receiving professional help with any of your digital signage questions

Signage Network Diagram

Server

Can Reside:

Internally on Hardware provided by UCView
Internally on client's own hardware
Externally in the UCView Cloud

S.O.C

System On Chip

LG WebOS Integration provides signage directly on your display

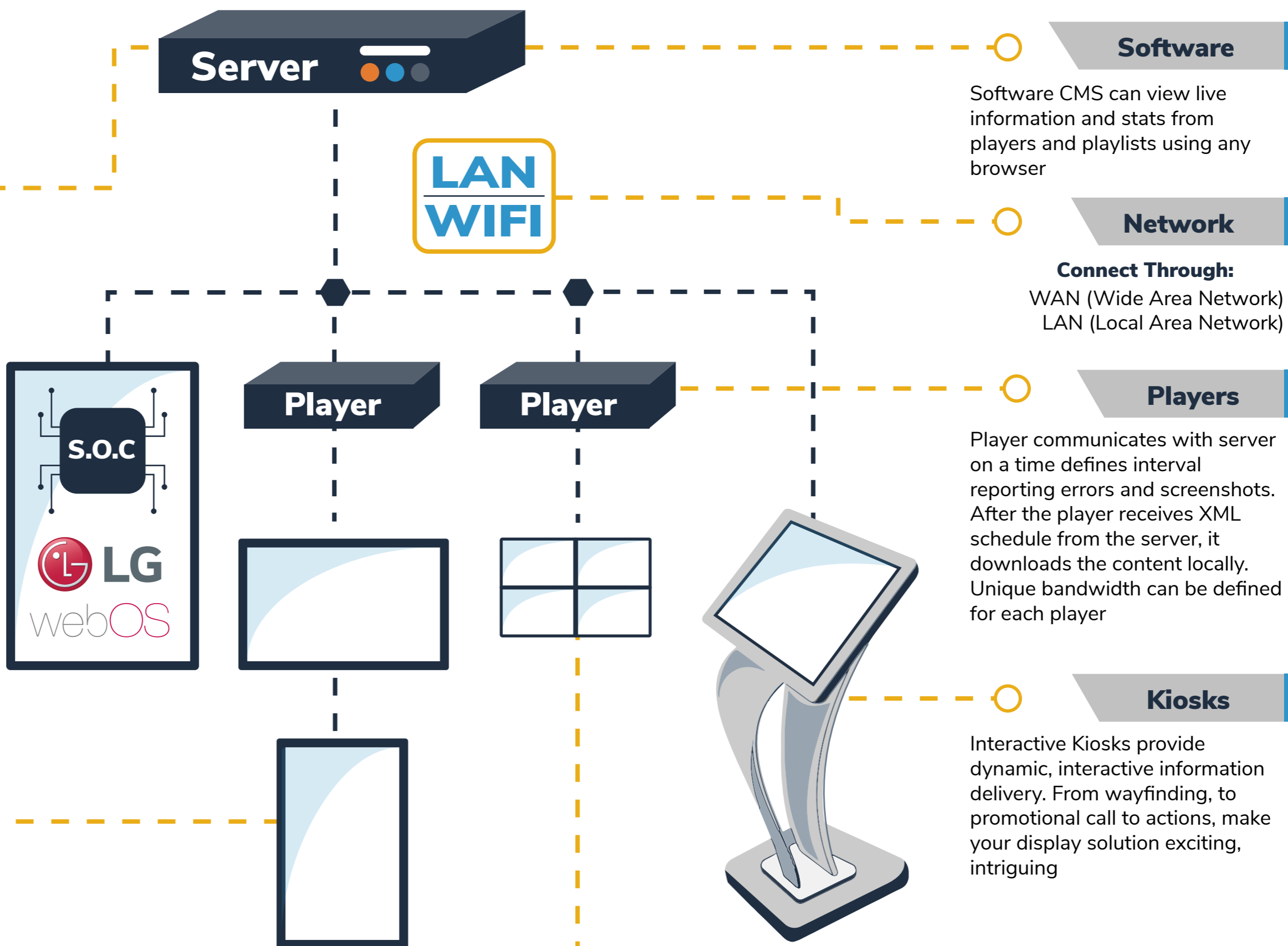
Reduce your overall cost on hardware
Streamline deployment and schedule publishing

Displays

UCView supports **horizontal** as well as **vertical** screens including full kiosk support.

Video Wall

UCView provides solutions that work with up to video-walls of up to 200 screens, connected by a "daisy chain" wiring scheme.



Software

Software CMS can view live information and stats from players and playlists using any browser

Network

Connect Through:
WAN (Wide Area Network)
LAN (Local Area Network)

Players

Player communicates with server on a time defined interval reporting errors and screenshots. After the player receives XML schedule from the server, it downloads the content locally. Unique bandwidth can be defined for each player

Kiosks

Interactive Kiosks provide dynamic, interactive information delivery. From wayfinding, to promotional call to actions, make your display solution exciting, intriguing